## Rules Amendments applying on 01.08.2023

## PART 8 INDOOR CYCLING

## CHAPTER II SPECIFIC RULES

## § 5 Way of stretch

Complement for ACT4
8.2.071 2 Mills / 3 Mills

Two or three riders have to ride, with same distances and following each other, a complete drive around one point each. They are connected by a grip connection with their left hands. All mills have to be performed uniformly distributed on the longitudinal or transversal axis. The mills start when all riders are connected. Each rider has to be on a common axis, which runs parallel to the long or short side of the competition surface, with one rider of the other mill/s. The mills have to be performed simultaneously. Exceptions applicable to the end of the figure are described in the explanations of figures. If the mills have to be performed during another figure, the starting position has to be shown at least 2 metres before and after the mills.
(text modified on 01.01.20; 01.08.23)

## CHAPTER IV EVALUATION

## § 2 Evaluation of difficulty


#### Abstract

8.4.010 Tactical figures (single and pair artistic cycling)

The tactical enlargement has to be awarded as soon as it has become recognisable that a tactical extension is attempted by the increase in number the tactical onlargement is being attempted. If a tactical extension is possible in the form of an altered execution method, this will only be evaluated and recognized when the tactical extension has been fully executed. A devaluation of difficulty occurs corresponding to the rules for the missing way of stretch according article 8.4.009. The required way of stretch includes the tactical enlargement.


(article introduced on 01.01.18; text modified on 01.01.22; 01.08.23)

## CHAPTER XI WORLD CHAMPIONSHIPS SETUP

8.11.001 Split of Leagues

The following split applies to both, Cycle-ball Women and Cycle-ball Men:

| $\begin{aligned} & \text { Number of } \\ & \text { teams } \end{aligned}$ | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| A league | 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 |
| $7^{\text {st }}$ round | 15 | 15 | 15 | 15 | 15 | 15 | 15 | 15 | 15 | 15 |
| $2^{\text {nd }}$ round | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 |
| $3^{\text {rd }}$ round | 2 | $z$ | $z$ | $z$ | $z$ | 2 | z | $z$ | $z$ | 2 |
| Finat | 7 | 7 | 7 | 7 | 7 | 7 | 7 | 7 | 7 | 7 |
| Fotat | 20 | 20 | 20 | 20 | 20 | 20 | 20 | 20 | 20 | 20 |
| B league 1 | 6 | 7 | 4 | 5 | 5 | 6 | 6 | 5 | 6 | 5 |
| $7^{\text {st }}$ round | 15 | 21 | 6 | 10 | 10 | 15 | 15 | 10 | 15 | 10 |
| B league 2 |  |  | 4 | 4 | 5 |  |  |  |  |  |
| $7^{\text {st }}$ round |  |  | 6 | 6 | 10 |  |  |  |  |  |
| $\begin{aligned} & \text { B league } \\ & \text { ranking } \end{aligned}$ |  |  | 4 | 4 | 5 |  |  |  |  |  |
| C league-1 |  |  |  |  |  | 5 | 6 | 4 | 4 | 5 |
| $7^{\text {st }}$ round |  |  |  |  |  | 10 | 15 | 6 | 6 | 10 |
| C league 2 |  |  |  |  |  |  |  | 4 | 4 | 5 |
| $7^{\text {st }}$ round |  |  |  |  |  |  |  | 6 | 6 | 10 |
| Ranking |  |  |  |  |  |  |  | 4 | 4 | 5 |
| Promotion |  |  |  |  |  | 7 | 7 | 7 | 7 | 7 |
|  |  |  |  |  |  |  |  |  |  |  |
| Grand total | 36 | 42 | 37 | 41 | 46 | 47 | 52 | 48 | 53 | 57 |
|  |  |  |  |  |  |  |  |  |  |  |
| Commissaires | 6 | 6 | 6 | 6 | 6 | 6 | 7 | 7 | 7 | 7 |
| Gamest Commissaire Chief not included | 6 | 6 | 6.2 | 7 | 7.7 | 7.8 | 7.5 | 7 | 7.5 | 8.4 |


| $\begin{aligned} & \mathbf{N}^{\circ} \text { teams } \\ & \text { TOTAL } \end{aligned}$ | 4 | 5 | 0 | $\begin{aligned} & \hline 1 \\ & 0 \\ & \hline \end{aligned}$ | $\begin{aligned} & 1 \\ & 1 \\ & \hline \end{aligned}$ | $\begin{aligned} & \hline 1 \\ & 2 \\ & \hline \end{aligned}$ | $\begin{aligned} & \hline 1 \\ & 3 \\ & \hline \end{aligned}$ | $\begin{aligned} & \hline 1 \\ & 4 \\ & \hline \end{aligned}$ | $\begin{aligned} & \hline 1 \\ & 5 \\ & \hline \end{aligned}$ | $\begin{aligned} & \hline 1 \\ & 6 \\ & \hline \end{aligned}$ | $\begin{aligned} & \hline 1 \\ & 7 \\ & \hline \end{aligned}$ | 8 | 9 | $\begin{aligned} & 2 \\ & 0 \\ & \hline \end{aligned}$ | 2 <br> 1 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Nor teams League A | 4 | 5 | 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 |
| $\mathrm{N}^{\circ}$ games Group phase | 6 | 0 | 5 | $\begin{aligned} & 1 \\ & 5 \\ & \hline \end{aligned}$ | $\begin{aligned} & 1 \\ & 5 \\ & \hline \end{aligned}$ | $\begin{aligned} & 1 \\ & 5 \\ & \hline \end{aligned}$ | $\begin{aligned} & 1 \\ & 5 \\ & \hline \end{aligned}$ | $5$ | $5$ | $\begin{aligned} & 1 \\ & 5 \\ & \hline \end{aligned}$ | $\begin{aligned} & 1 \\ & 5 \\ & \hline \end{aligned}$ | 5 | 5 | 5 | 1 5 |
| Quarterfinal |  | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 |
| Lucky Looser |  | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Semifinal | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 |
| Match for $3^{\text {rd }}$ place | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Final | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| N ${ }^{\circ}$ teams League B |  |  |  | 4 | 5 | 6 | 7 | 4 | 5 | 5 | 6 | 6 | 5 | 6 | 5 |
| $\mathrm{N}^{\circ}$ games Group phase |  |  |  | 6 | $\begin{aligned} & 1 \\ & 0 \\ & \hline \end{aligned}$ | $\begin{aligned} & 1 \\ & 5 \\ & \hline \end{aligned}$ | $\begin{aligned} & 2 \\ & 1 \\ & \hline \end{aligned}$ | 6 | $\begin{aligned} & 1 \\ & 0 \\ & \hline \end{aligned}$ | $\begin{aligned} & 1 \\ & 0 \\ & \hline \end{aligned}$ | $\begin{aligned} & 1 \\ & 5 \\ & \hline \end{aligned}$ |  | 1 | $\begin{aligned} & 1 \\ & 5 \\ & \hline \end{aligned}$ | $\begin{aligned} & 1 \\ & 0 \\ & \hline \end{aligned}$ |
| Relegation |  |  |  | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |


| ${ }^{\circ}$ teams <br> League C |  |  |  |  |  |  |  | 4 | 4 | 5 | 5 | 6 | 4 | 4 | 5 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\mathrm{N}^{\circ}$ games Group phase |  |  |  |  |  |  |  | 6 | 6 | 1 | 1 | 1 5 | 6 | 6 | 1 |
| Relegation |  |  |  |  |  |  |  | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Nor teams $\mathrm{N}^{\circ}$ League D |  |  |  |  |  |  |  |  |  |  |  |  | 4 | 4 | 5 |
| $\mathrm{N}^{\circ}$ games <br> Group phase |  |  |  |  |  |  |  |  |  |  |  |  | 6 | 6 | 1 |
| Relegation |  |  |  |  |  |  |  |  |  |  |  |  | 1 | 1 | 1 |
| $\mathrm{N}^{\circ}$ games | 1 | 1 | 2 | 2 | 3 | 3 | 4 | 3 | 4 | 4 | 4 | 5 | 4 | 5 | 5 |
| TOTAL | 0 | 7 | 2 | 9 | 3 |  | 4 | 6 | 0 | 4 | 9 | 4 | 7 | 2 | 5 |

(article introduced on 01.01.13; text modified on 01.08.23)
8.11.002 World Championships mode

New mode: valid as from 2015 UCI Indoor Cycling World Championships

| $4^{\text {st }}$ round | $2^{\text {nd }}$ round | $3^{\text {red }}$ round | $7^{\text {st }}$ halffinal | $2^{\text {nd }}$ halffinal | $\text { Match } 3^{\text {rd }}$ place | Final |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1. |  |  |  | Winners $4^{\text {st }}$ round | $\begin{aligned} & \text { Loosers } \\ & \text { 4 }_{\text {st half- }} \\ & \text { final } \end{aligned}$ | Winners <br> $7^{\text {st }}$ halffinat |
| 2. | $2^{\text {nd }}-5^{\text {th }}$ | Loosers match 2 . | Winners match 2. |  |  |  |
| 3. | $3^{\text {rd }}-4^{\text {th }}$ | against | against | against | against | against |
| 4. |  | Loosers match 3 . | Winners match 3 . |  |  |  |
| 5. |  |  |  | tucky tooser | Loosers $2^{\text {nd }}$ halffinal | Winnsers $2^{\text {nd }}$ halffinat |
| 6. |  |  |  |  |  |  |
|  |  | Lucky tooser $>$ $2^{\text {nd }}$ halffinal | Winners > Final | Winners > Final |  |  |
|  |  |  |  |  |  |  |
|  |  |  | Loosors $>$ match for the $3^{\text {re }}$ place | Loosors $\rightarrow$ match for the $3^{\text {rd }}$ place |  |  |
|  | * Penally shooting | *Penalty shooting | * Penally shooting | * Penally shooting | * overtime then penally shooting | * overtime then penally shooting |

[^0]

If a match ends in a draw in the rounds from the quarterfinals to the semifinals, a penalty shoot-out will decide the match.
If the match for 3rd place or the final ends in a draw, extra time will be played, followed by a penalty shoot-out if the match is still tied after extra time.
(text modified on 01.08.23)


[^0]:    * Decision in case of a draw

